OFFICIAL BASKETBALL RULES 2008:

All below-mentioned rules will come into effect as of 1st October 2008, i.e. after the Beijing 2008 Olympic Games.

Art. 4.3 Uniforms

The provision that T-shirts may be worn by players under their game uniforms is not valid anymore.

Art. 25.2.3 Player falling on the floor

It is legal when a player falls and slides on the floor while holding the ball.

Art. 28.1.3 Ball goes into team’s frontcourt

The ball goes to the teams’ frontcourt when, during the dribble from backcourt to frontcourt, both feet of the dribbler and the ball are in contact with the frontcourt.

Art. 30.1.2 Ball returned to the backcourt

It will not be a violation anymore if a player, who jumps from his frontcourt, establishes a new team control while still airborne and then lands in his team’s backcourt.

Art. 31 Goaltending and interference

If a player reaches through the basket from below and touches the ball, it is an interference (and not a simple violation) with all the relevant rule consequences.

Art. 36.1.4 Unsportsmanlike foul

If a defensive player causes contact with an opponent from behind or laterally in an attempt to stop a fast break and there is no opponent between the offensive player and the opponents’ basket, then the contact shall be judged to be unsportsmanlike.

Art. 38.3.1 Technical foul

A technical foul can be called on a player for excessive swinging of elbows (without contact).

OFFICIAL BASKETBALL RULES 2010:

The below mentioned rule amendments will come into effect as follows:

• For high level competitions/Level 1 (main FIBA official competitions: i.e. Olympic Tournaments, World Championships for Men and Women, U19 and U17 World Championships for Men and Women and Zone/Continental Championships for Men and Women): as of 1st October 2010, i.e. after the 2010 FIBA World Championship.

• For medium level competitions/Level 2 (i.e. all other FIBA official competitions and the high level competitions of the national federations): as of 1st October 2012, i.e. after the London 2012 Olympic Games.

Art. 2.2.3 Free-throw lines and restricted areas
The restricted areas shall be the floor rectangle areas marked on the playing court.
The restricted (three-second) area shall be a rectangle (not anymore a trapezoid) as per Diagram 1 below.

**Art. 2.2.4 Three-point field goal area**
The distance of the three-point line shall be 6,75 m (and not 6,25 m as present).

**Art. 2.2.6 Throw-in side lines**
The two (2) small lines shall be marked outside the court, on the opposite side of the scorer’s table and the team bench areas, with the outer edge at the distance of 8,325 m from the inside edge of the end lines; in other words, level to the top of the three-point line.

During the last two (2) minutes of the game and of the extra period, following the time-out granted to the team that has been entitled to the possession of the ball from its backcourt, the subsequent throw-in will be taken on the opposite side of the scorer’s table from the “throw-in side line” and not as presently from the centre line extended.

**Art. 2.2.7 No-charge semicircles**
The no-charge semicircles shall be marked on the playing court, under the baskets. The distance of the inner edge of the semicircles shall be 1,25 m from the centre of the basket (on the floor).

A charging (offensive) foul should never be called if the contact by the offensive player is with the defensive player standing within the no-charge semicircle.

**Art. 29 Twenty-four seconds**
If the throw-in is to be administered in the backcourt, if required by the respective rules, the 24 second device shall be reset to 24 seconds.

If the throw-in is to be administered in the frontcourt, if required by the respective rules, the 24-second device shall be reset as follows:

- If 14 seconds or more are displayed on the 24-second device at the time the game was stopped, the 24-second device shall not be reset and shall remain the same.

- If 13 seconds or less are displayed on the 24-second device at the time the game was stopped, the 24-second device shall be reset to 14 seconds.

For a clearer visualization of the first four changes above, please refer to the Diagram 1.
Diagram 1  Full size playing court